International Research Journal of Education and Technology



Peer Reviewed Journal ISSN 2581-7795

Energy-aware cloud workflow applications scheduling with geo-distributed data

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ABSTRACT

When a computation is requested by any system it is distributed to all the slaves existing in thatcloud in cloud computing. So the way in which the distribution is being done must get theresponse from all the slaves at the same time so that there should not be any waiting for any particular computing device to reply before further processing could happen. But in the realtime clouds heterogeneous computing devices exists and any process's execution time on theslaveisrequired to beestimated. The main feature in any load balancer is the asymmetric load distribution. A greater ratio of workload is to be given to those with higher computation capabilities. But sometimes onlyhigher computation power cannot help that how much of in deciding share the task can beassignedtothatsystem. Assignment of propertask topropersystem in heterogeneous computing infrastructu re is donebyload balancer.

Load balancer is also responsible for 'Priority Activation' which means that when the number ofslavecomputing devices drops below a certain point the load balancer awakes one of the Sleeping devices to maintain the computing performance.

Key Words: cloud, Recommendation System, NLP, cloud computing, Research Expertise, Expertise indices

INTRODUCTION

Cloud computing is made up by two terms first is cloud and second is computing. Cloud is thepool of different types of resources and computing is providing the resources to the end users inefficient manner. Cloud computing is a term which is generally used in case of Internet. Thewhole Internet can be viewed as a cloud. Capital and operational costs can be cut using cloudcomputing.TheFigure1.1showthecloudcomputingcomponentwhichareusedintheinternet.



Figure 1.1: A cloud is used in network diagrams to depict the Internet

Cloud computing is a vast concept. Cloud computing have several areas where there is a needofresearchloadbalancingisoneofthemainareas.Becauseitisnotalwayspractically

Feasible or cost efficient to maintain one or more idle services just as to fulfill the requireddemands.Jobscan'tbeassignedtoappropriateserversand

clientsindividuallyforefficientloadbalancing as cloud is a very complex structure and components are present throughout a widespreadarea.Heresomeuncertaintyisattachedwhilejobsareassigned.

Cloud computing is that user knowledge isn't hold on domestically however is hold on within the knowledge center of netincase of cloud. Clouds manage and maintain the operation of those kn owledge centers. The users will access the hold on knowledge at any time by exploitation Application Programming Interface (API) provided by cloud suppliers through any terminal instrumentation connected to the terminal cloud hold on the solution of the terminal connected to the terminal cloud hold on terminal cloud hold

providesstorageserviceshoweverhardware and code services are accessible to the overall public and business markets. Theservices provided by service suppliers will be everything, from the infrastructure, platform orcoderesources.



Peer Reviewed Journal ISSN 2581-7795

OBJECTIVE OF THEWORK

As In complicated and enormous systems, there's an incredible need for load equalization. Forsimplifying load equalization globally (e.g. in a cloud), one issue which might be done is, usingtechniques would act at the parts of the clouds in such the simplest way that the load of theentirecloud is balanced.Thepurpose of loadbalancingcomprises:

- Getbetterperformanceconsiderably
- Encompassabackupsetupjustin casethesystem failsevenpartially
- Retainthesystemstability
- Haveroomforpotentialmodificationwithinthemethod

Thisvast need &scopeof load balancingmotivated us to workon the proposed algorithm.

PROPOSED WORK

We have focused on an algorithm to schedule jobs and allocate servers in cloud systems in this proposed work. The algorithm is efficient as it provides optimal allocation. It maximizes the number of job requests that can be processed in unit time while conserving energy and keeping the costs low. The said optimal allocation is achieved by reducing the idle time of nodes of active servers and reducing the total number of servers used.

The recent/Round Robin algorithms are supposed that manages the load at the server by considering this standing of the all out there VMs for assignment the incoming requests intelligently. The VM-assign load balancer mainly focuses on the economical utilization of the resources/VMs. The formula distributes the load in such a fashion that below / over utilization (VMs) things will not arise. Compared to previous Active-VM load balance formula, the load at the server by considering this standing of the all out there VMs for assignment the incoming requests intelligently. The VM-assign load balancer mainly focuses on the economical utilization (VMs) things will not arise. Compared to previous Active-VM load balance formula, the load at the server by considering this standing of the all out there VMs for assignment the incoming requests intelligently. The VM-assign load balancer mainly focuses on the economical utilization of the resources/VMs. The formula distributes the load in such a fashion that below / over utilization (VMs) things will not arise. Compared to previous Active-VM load balance formula, the load wasn't properly distributed on the VMs.

We propose a new algorithm in which we will use three resources cup, memory and bandwidth in the algorithm to enhance the utilization of resources/VMs. The proposed approach will reduce the idle time of resources which will ultimately result in increased performance, better throughput & better resource utilization.



RESULT: -

For the results we had implemented the proposed approach using Net Bean. Refer Figure 4.1 for result analysis. Here user fills all the PM and VM parameters Request to Cloud Server the main three parameters are: Memory and Bandwidth and CPU. After filling all the requirements users press on the buttons for result analysis.

ingure the PM in	Jelow Table		Import PM Configurations	
ame	CPU	Memory	Bandwidth	
A1	60	200	3380	
//2	70	400	3380	
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Figure 4.1: Imported PM and VM Figure



Figure 4.2: Result Analysis of PM and VM



Table 4.1 shows a comparison between Existing and Proposed Algorithm based on Utilization of resources.

Table 4.1: Comparing result of Algorithm

RESOURCES NAME			PROPOSED	EXISTING		
			ALGORITHM	ALGORITHM		
Avg.	CPU U in	Jtilization	41%	39%		
Datacenter						
Avg. MEM Utilization in		Jtilization	51%	50%		
Datacenter						
Avg.	BW U in	Jtilization	44%	42%		
Datacenter						
Avg. Utilization in Datacenter			45%	43%		





Figure 4.3: Graph to show Avg. Utilization of Resources

Graph 4.1 shows the average utilization of CPU, MEMORY, BANDWIDTH and Avg. Utilization in Datacenter of Proposed and Existing Algorithm.





Table 4.2 shows a comparison between Existing and Proposed Algorithm based on Utilization of resources.

Table 4.2: Comparing result of Algorithm

RESO	URCES NAME	PROPOSED	EXISTING		
		ALGORITHM	ALGORITHM		
Avg.	CPU Utilization in	43%	39%		
Datace	onter				
Avg.	MEM Utilization	53%	49%		
Datace	enter				
Avg.	BW Utilization in	45%	41%		
Datacenter					
Avg. Datace	Utilization in	47%	43%		



Figure 4.5: Graph to show Avg. Utilization of Resources

Graph 4.2 shows the average utilization of CPU, MEMORY, BANDWIDTH and Avg. Utilization in Datacenter of Proposed and Existing Algorithm.



Figure 4.6: Result Analysis of PM2 and VM2

Table 4.3 shows a comparison between Existing and Proposed Algorithm based on Utilization of resources.



Table 4.3: Comparing result of Algorithm

RESOURCES NAME	PROPOSED ALGORITHM	EXISTING ALGORITHM
Avg. CPU Utilization in Datacenter	43%	39%
Avg. MEM Utilization in Datacenter	54%	49%
Avg. BW Utilization in Datacenter	46%	41%
Avg. Utilization in Datacenter	49%	43%



Figure 4.7: Graph to show Avg. Utilization of Resources

Graph 4.3 shows the average utilization of CPU, MEMORY, BANDWIDTH and Avg. Utilization in Datacenter of Proposed and Existing Algorithm.



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Figure 4.8: Result Analysis of PM3 and VM3

Table 4.4 shows a comparison between Existing and Proposed Algorithm based on Utilization of resources.

RESC	DURCES NAME	PROPOSED	EXISTING		
		ALGORITHM	ALGORITHM		
Avg.	CPU Utilization in Datacenter	44%	39%		
Avg.	MEM Utilization in Datacenter	57%	49%		
Avg.	BW Utilization in Datacenter	46%	41%		
Avg.	Utilization in	49%	43%		
Datac	enter				

Table 4.4: Comparing result of Algorithm

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International Research Journal of Education and Technology Peer Reviewed Journal

ISSN 2581-7795



Graph 4.4 shows the average utilization of CPU, MEMORY, BANDWIDTH and Avg. Utilization in Datacenter of Proposed and Existing Algorithm.

Conclusion-

The recent algorithms is designed which helps in managing the load at the server side (Cloud) taking into consideration the present status of the all presented VMs for conveying the incoming requests cleverly. The VM-assign load balancer primarily focuses on the resourceful utilization of the resources/VMs. The algorithm distributes the load in such a manner that under/ over exploitation (VMs) situations will not take place. On Comparing with the previous Active-VM load balance algorithm, the load was not correctly distributed on the VMs in previous algorithm. In this Dissertation we have implement a new algorithm in which we have use three resources in the recent algorithm to enhance the utilization of resources/VMs. This approach reduces the idle time of resources which will ultimately result in increased performance, better throughput & better utilization of resources.

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